

River Valley Dutchmen Snowmobile Hillclimb Rules

(Revised 2022)

The following rules apply to all classes-

1. If you have any modifications to your sled beyond reeds or a slip on can, you must move up to an Improved Cash Class. (*FAILURE TO REVEAL MODIFICATIONS BEYOND THOSE ALLOWED ABOVE MAY DISQUALIFY YOU*)
2. Any winning sleds may be subject to a re-tech and subject to approval by officials.
3. **Tether cord is mandatory! It must work and must be attached to driver!**
4. **ALL DRIVERS** Must wear eye protection (goggles or shield on helmet) and helmet. (protective chest gear preferred also)
5. Snow flaps and hoods are mandatory and must be securely fastened. (Exception is SkiDoo Expert and Polaris Slash who don't come stock with snow flap- no traction products will be allowed on those).
6. All classes are double elimination except King of the Hill.
7. Minimum of 3 sleds per class to run that race. If not, can move up a class or request a refund.
8. Driver must line up on orange cone or starters orders (**No Deep Staging**)
9. Driver may not cross the centerline. If he does, he will be disqualified for the round.
10. Must have full stand any place in pit area to run snowmobile on stand.
11. No cleaning out at the line
12. No pit people on line.
13. **NO ALCOHOL IS ALLOWED IN THE PIT AREA!**
14. **No alcohol may be consumed by any driver before or during the race.**
15. No practice runs on the hill at any time.
16. Must cross finish line with driver on snowmobile.
17. If you jump on the starting line, first time-starter penalty (one sled length back and hands on helmet), second time-disqualified for the round.
18. Must finish class with the same sled you started with.
19. If someone scratches during rounds, other sled gets a bye run.
20. If both sleds do not make complete run, sled that makes furthest distance is winner for that round.
21. Single run (Bye) Sled must be in staging until waved off.
22. Two minutes to get to starting line from when they call for both snowmobiles. (We do not wait until one driver is on the line before timer starts.)
Exception- Cash, King of the Hill is allowed a 5 minute sled cool down if run is back to back.
23. One driver per class per snowmobile. You must finish class with sled you started with.
24. If all but one person scratches in the class, last sled must make full run.
25. Entry fee nonrefundable unless officials cancel class.
26. No unsportsmanlike conduct allowed!!
27. No pit racing; 10 mph speed limit in pit area.
28. Driver must enter his own snowmobile and sign waiver form.
29. Any racers under 18 need both parents consent.
30. 18 and under are only eligible to run trophy classes.

OFFICIAL'S WORD IS FINAL!!

LEGENDS CLASS

- 1. Must be 40 years old or older.
- 2. May use any legal sled (no improved/open sleds) (all general rules apply)
- 3. Class winner eligible for King of the Hill
- 4. You may sign up for additional classes.

WOMENS CLASS

- 1. Must be a woman.
- 2. May use any legal sled (No improved stock sled) (all general rules apply)
- 3. Class winner eligible for King of the Hill
- 4. You may sign up for additional classes

TROPHY CLASS

- 1. Trail sleds only
- 2. Reed upgrades and slips on cans allowed
- 3. Winner eligible for King of the Hill

4-STROKE N/A

- 1. 4-stroke
- 2. Class winner eligible for King of the Hill
- 3. You may sign up for additional class.

4-Stroke Turbo

- 1.4-stroke
- 2. Class winner eligible for King of the Hill
- 3. You may sign up for additional class.

FOSSIL CLASS

- 1. Must be 50 years old or older.
- 2. May use any legal sled (No Improved/Open sleds) (All General Rules Apply)
- 3. Class winner eligible for King of the Hill
- 4. You may sign up for additional classes.

CASH CLASSES

- 1. All race sleds – this is your class.
- 2. Trophy class sleds can race cash class.
- 3. Any modifications beyond reeds or slip on Cans makes your sled eligible only for cash Classes.
- 4. Class winner eligible for King of the Hill (see #5 under King of the Hill)
- 5. Must be 18 or older.

KING OF THE HILL

- 1. Must WIN ANY class.
- 2. One driver per sled.
- 3. May only use a sled you won with.
- 4. King of the Hill #1 – All Trophy classes.
- 5. King of the Hill #2 – All Cash classes.

Vintage

- 1. Stock
- 2. Leaf spring front end
- 3. No modification
- 4. Any displacement

Vintage Mod

- 1. Modified
- 2. Anything that is not original to vintage with leaf front end

120 Classes is age 4-12

120 Class- No modifications to original 120

121+ Class- Any modifications, not original, 200s run in mod

*1 parent is allowed on starting line

CLASSES ARE SUBJECT TO CHANGE

TROPHY

- Vintage
- Vintage Mod
- Snow Bike
- 500
- 600
- 700
- 800
- 850
- 851 & over

TROPHY CONT.

- 440 Race Sled
- 600 Race Sled
- Women's
- Legend's (40+)
- Fossils (50+)
- 4- Stroke
- 4- Stroke Turbo

CASH

- 500 Improved
- 600 Stock
- 600 Improved
- 700 Improved
- 800 Improved
- 850 Improved
- Open

120's

- 120 Stock
- 121+

****Trophy & Cash class may jump up classes****

Race Director Comments

*The River Valley Dutchmen have been running this Hill Drag for many years. Responding to comments from our racers and fans as well as club members ensures us a successful event each year.

*Please feel free to let us know your comments and feedback to make our event the best it can be.

*The hill from start to finish is approx. 550 feet. Our hill is very rider friendly.

*Note times of registration –All classes register from 8:30 AM –9:30 AM

*Race schedule- Trophy classes, Trophy King of the Hill, 120's race during intermission followed by cash classes and end with cash class King of the Hill.

Our club's goal for this event is for all racers and fans to have fun. We will group classes where it makes sense (based on entries), we will try very hard to run all classes as posted. Thank you in advance for your positive and friendly attitudes for this event.